

# Line up!

**Skill to be learnt:** To order two digit numbers and position them on a number line; use the greater than (>) or less than (<) signs.

**What you will need:** 0-9 dice or spinner, 0-100 blank number line, coloured pencil for player.

**How to play:** Players take it in turns to roll the dice to generate a 2 digit number. The first roll represents the tens and the second is the units. Plot the 2 digit number on the number line. First to get 4 in a line wins.

**Talk points:** On an empty number line your child will need to have an idea about where to position the number that has been generated. You can therefore discuss how to correctly position the number e.g. use markers for multiple of 10 to help.

**Extension of this game:** Extend to 3 digit numbers on a 0-1000 number line.

